

INTERNAL INTERFACES REPORT

	Subsystem: Aid Application	Interfaces with Subsystem: Aid Origination/Disbursement
Processes:	Assess Participant Eligibility	Check Origination
	Currency: Most Current Data	Most Current Data
	Preferred: Electronic	Electronic
	Media:	
	Timing: Interactive	Interactive
<u>Shared Entity Types</u>		
AID_APPLICATION_OVERRIDE	Create	Create
Processes:	Obtain Eligibility Assessment Information	Check Origination
	Currency: Most Current Data	Most Current Data
	Preferred: Electronic	Electronic
	Media:	
	Timing: Interactive	Interactive
<u>Shared Entity Types</u>		
AID_APPLICATION_OVERRIDE	Create	Create
Processes:	Perform Financial Simulation	Check Origination
	Currency: Most Current Data	Most Current Data
	Preferred: Electronic	Electronic
	Media:	
	Timing: Interactive	Interactive
<u>Shared Entity Types</u>		
SCHOOL_STATISTICAL_DATA	Create	Create
Processes:	Perform Financial Simulation	Process Participant Disbursement
	Currency: Most Current Data	Most Current Data
	Preferred: Electronic	Electronic
	Media:	
	Timing: Interactive	Interactive
<u>Shared Entity Types</u>		
SCHOOL_STATISTICAL_DATA	Create	Create

	Subsystem: Aid Application	Interfaces with Subsystem: PMO
Processes:	Perform Financial Simulation	Manage School Eligibility
	Currency: Most Current Data	Most Current Data
	Preferred: Electronic	Electronic
	Media:	
	Timing: Interactive	Interactive
<u>Shared Entity Types</u>		
SCHOOL_STATISTICAL_DATA	Create	Create

	Subsystem: Aid Origination/Disbursement	Interfaces with Subsystem: Aid Repayment
Processes:	Check Origination	Certify Loan Information
Currency:	Most Current Data	Most Current Data
Preferred:	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive
<u>Shared Entity Types</u>		
AID	Create	Update
AID_ORGANIZATION	Read	Read
AID_STATUS	Create	Update
Processes:	Manage Lender Disbursement Information	Manage Aid Status
Currency:	Most Current Data	Most Current Data
Preferred:	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive
<u>Shared Entity Types</u>		
AID	Read	Update
AID_ACCOUNT_TRANSACTION	Create	Create
AID_STATUS	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create
SCHOOL_ENROLLMENT	Read	Update
Processes:	Originate Consolidated Direct Loan	Certify Loan Information
Currency:	Most Current Data	Most Current Data
Preferred:	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive
<u>Shared Entity Types</u>		
AID	Create	Update
AID_STATUS	Create	Update

	Subsystem:	Interfaces with Subsystem:
	Aid Origination/Disbursement	Financial Services

Processes:

Maintain Account Payable

Currency:	Most Current Data	Most Current Data
Preferred	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive

Shared Entity Types

AID_ACCOUNT_TRANSACTION	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create

Processes:

Authorize Drawdown School Disbursements

Maintain Account Receivable

Currency:	Most Current Data	Most Current Data
Preferred	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive

Shared Entity Types

AID_ACCOUNT_TRANSACTION	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create

Processes:

Edit School Disbursement Record

Maintain Account Payable

Currency:	Most Current Data	Most Current Data
Preferred	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive

Shared Entity Types

AID	Read	Read
AID_ACCOUNT_TRANSACTION	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create

Processes:

**Edit School
Disbursement Record**

**Maintain Account
Receivable**

Currency:
Preferred
Media:
Timing:

Most Current Data
Electronic

Interactive

Most Current Data
Electronic

Interactive

Shared Entity Types

AID
AID_ACCOUNT_TRANSACTION
AID_TRANSACTION_STATUS
AID_TRANSACTION_STRUCTURE

Read
Create
Create
Create

Read
Create
Create
Create

Processes:

**Process Participant
Disbursement Request**

**Maintain Financial
Control**

Currency:
Preferred
Media:
Timing:

Most Current Data
Electronic

Interactive

Most Current Data
Electronic

Interactive

Shared Entity Types

AID
AID_ACCOUNT_TRANSACTION
AID_TRANSACTION_STATUS
AID_TRANSACTION_STRUCTURE
SCHOOL

Read
Create
Create
Create
Read

Read
Create
Create
Create
Read

**Subsystem:
Aid Repayment**

**Interfaces with Subsystem:
Financial Services**

Processes:

Process Loan Payment

**Maintain Account
Payable**

Currency:	Most Current Data	Most Current Data
Preferred	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive

Shared Entity Types

AID	Update	Read
AID_ACCOUNT_TRANSACTION	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create

Processes:

Process Loan Payment

**Maintain Account
Receivable**

Currency:	Most Current Data	Most Current Data
Preferred	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive

Shared Entity Types

AID	Update	Read
AID_ACCOUNT_TRANSACTION	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create

Processes:

Process Loan Payment

**Maintain Financial
Control**

Currency:	Most Current Data	Most Current Data
Preferred	Electronic	Electronic
Media:		
Timing:	Interactive	Interactive

Shared Entity Types

AID	Update	Read
AID_ACCOUNT_TRANSACTION	Create	Create
AID_TRANSACTION_STATUS	Create	Create
AID_TRANSACTION_STRUCTURE	Create	Create

**Subsystem:
Financial Services**

**Interfaces with Subsystem:
Aid Origination/Disbursement**

Processes:

**Maintain Financial
Control**

**Authorize Drawdown
School Disbursements**

Currency:
Preferred
Media:
Timing:

Most Current Data
Electronic

Interactive

Most Current Data
Electronic

Interactive

Shared Entity Types

AID_ACCOUNT_TRANSACTION
AID_TRANSACTION_STATUS
AID_TRANSACTION_STRUCTURE
SCHOOL

Create
Create
Create
Read

Create
Create
Create
Read

Processes:

**Maintain Financial
Control**

**Edit School
Disbursement Record**

Currency:
Preferred
Media:
Timing:

Most Current Data
Electronic

Interactive

Most Current Data
Electronic

Interactive

Shared Entity Types

AID_ACCOUNT_TRANSACTION
AID_TRANSACTION_STATUS
AID_TRANSACTION_STRUCTURE
SCHOOL

Create
Create
Create
Read

Create
Create
Create
Read